1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
2. Among all the parent categories, the largest amount pledged was for ‘Technology’.
3. Among all the sub-categories, the largest amount pledged was for ‘Hardware’.
4. Live Kickstarter campaigns were only in the first quarter of the year.
5. What are some of the limitations of this dataset?
6. ‘Success’ of the Kickstarter campaigns is not very clear.
7. What are some other possible tables/graphs that we could create?
8. Scattered graph